What aspects of the design process were most challenging?

One of the most challenging aspects of the design process was the initial wireframing phase, aligning all elements, making interactions among button.

How did creating components and adding interactions enhance the usability of your design?

Creating components significantly improved the consistency and efficiency of the design. Reusable buttons, cards, and navigation bars ensured that all screens shared a uniform style and behavior. Adding interactions helped simulate the **r**eal user experience. Linking buttons to specific pages and using transitions made the design feel like a working prototype.

How might you use this design as a starting point for future projects?

The components I created (buttons, navigation, input fields) can be reused in other projects with minor tweaks. The structure also provides a strong foundation for testing new features or interface patterns.